



Brighton
Secondary
School

2026

Curriculum Guide

Year 9





Year 9 Curriculum Pattern

General Course

All learning in the Middle School at Brighton Secondary School is based on the Australian Curriculum. In Year 9 you have the option to build upon the skills and experiences you chose in Years 7 and 8, or to try out new areas of interest or personal development through your subject choices.

In Year 9 you will study the compulsory Australian Curriculum subjects with a full year of English, Mathematics, and Science, and a semester of History and Health and Physical Education.

You will need to choose one Arts and one Technology subject and can continue with the language you studied in Year 7 & 8.

You will have additional free choices subjects from the performing and visual arts (Drama, Music and Art), Technologies, Health & Physical Education, and Humanities and Social Sciences options.

Your pattern of subjects is shown below, with each full row representing a full year subject and each half row representing a semester subject.

Home group	
English	
Mathematics	
Science	
HPE	History
Technologies (choice)	Arts (choice)
PLUS	
Additional choice (from Arts, HPE, or Technologies)	Additional choice (from Arts, HPE, or Technologies)
Additional choice (from Arts, HPE, or Technologies)	Additional choice (from Arts, HPE, or Technologies)
OR	
Language (French or Japanese)	
Additional choice (from Arts, HPE, or Technologies)	Additional choice (from Arts, HPE, or Technologies)

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Year 9 Special Interest Music (SIM)

In Year 9 **Special Interest Music** you will study English, History, Mathematics, Science and Health and Physical Education subjects.

You will have two free choice subjects, which can be selected from any Arts, Humanities and Social Science, Health & Physical Education, or Technologies elective subject.

Home group	
English	
Mathematics	
Science	
Special Interest Music (incorporating Core Music)	
HPE	History
PLUS	
Additional choice (from Arts, HPE, or Technologies)	Additional choice (from Arts, HPE, or Technologies)
OR	
Language (French or Japanese)	

Year 9 Special Interest Volleyball (SIV)

In Year 9 **Special Interest Volleyball** you will study English, History, Mathematics, and Science subjects. The Health and Physical Education curriculum is incorporated into the program.

You will need to select one Art and one Technologies subject as well as three additional free choice subjects which may include continuing to study a language.

Please note that there is a \$200 subject levy charged for this subject.

Home group	
English	
Mathematics	
Science	
Special Interest Volleyball (incorporating HPE)	
History	Arts (choice)
Technologies (choice)	Additional choice (from Arts, HPE, or Technologies)
PLUS	
Additional choice (from Arts, HPE, or Technologies)	Additional choice (from Arts, HPE, or Technologies)
OR	
Language (French or Japanese)	

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Building with the Elements of Art

i **Length:** Semester

Prerequisites:

None

Recommended

background: None

Subject Fees: None

Contact: Yasmin.Paterson519@schools.sa.edu.au

Learning Area: The Arts

Student Experience

In Building with the Elements of Art we will explore line, tone, texture, colour, shape, space, and form as important building blocks of visual and design art works.

You will apply a range of art media including drawing, painting, print making, collage, sculpture, and installation into artworks.

Creative Principles of Art

i **Length:** Semester

Prerequisites:

None

Recommended

background: None

Subject Fees: None

Contact: Yasmin.Paterson519@schools.sa.edu.au

Learning Area: The Arts

Student Experience

In Creative Principles of Art, we will focus on rhythm, contrast, balance, pattern, emphasis, movement, and unity.

These principles will be explored through a range of art media including drawing, print making, painting, collage, sculpture, and installation to create artworks.

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Media Arts

i **Length:** Semester

Prerequisites:
None

Recommended background: None

Subject Fees: None

Contact: Yasmin.Paterson519@schools.sa.edu.au

Learning Area: The Arts

Student Experience

In Media Arts you will explore sound, word and images and learn how to make different media products, like: magazine covers, mashups and adverts.

You will also be taken through the film making process and make a movie either as an individual or group project using the video cameras and editing in Premiere Pro.

Drama - Performance

i **Length:** Semester

Prerequisites:
None

Recommended background: None

Subject Fees: None

Contact: Yasmin.Paterson519@schools.sa.edu.au

Learning Area: The Arts

Student Experience

How can our stories change the future? How are young theatre makers reimagining live performance? Throughout the semester, you will discover how artists make groundbreaking shows today, as well as explore some of the most powerful political theatre styles of the past.

You will use these ideas as inspiration to create and perform your own live theatre that integrates new ways of telling stories. As you refine your skills as a performer, the experience will encourage you to see how powerful your ideas are and how, through making a show, you can communicate what really matters to you.



Technical Theatre and Design

i **Length:** Semester

Prerequisites:

None

Recommended

background: None

Subject Fees: None

Contact: Yasmin.Paterson519@schools.sa.edu.au

Learning Area: The Arts

Student Experience

How do the elements of production, such as lighting, sound, costume and set, influence the audience's understanding of a theatre show? How can we create designs that reflect key aspects of the story, as well as the mood, tone and feel of a production? How can we utilise technology in performance?

In this course you will follow design processes to create original designs for the stage. You will develop your creativity as well as learn how to operate technology. You will collaborate to develop a major production in the theatre.

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Geography

Length: Semester

Subject Fees: None

Prerequisites: None

Learning Area: HASS

Leads to: Stage 1 Geography

Contact: Kirsty.Raymond929@schools.sa.edu.au

Student Experience

Why do some people have plenty of food while others go hungry? In *Biomes and Food Security*, you'll explore the environments that grow our food, how humans impact these natural systems, and what it takes to feed a growing world sustainably. You will investigate the major biomes found on Earth, learning about the variations of landscapes, climate, plants, and animals found within each biome. You will undertake learning about staple foods and the issues associated with world food security, while developing knowledge of various ways to increase agricultural yields.

Ever wondered how your online shopping, favourite music, or travel dreams connect you to people and places around the world? In *Geographies of Interconnections*, you'll explore how our lives are linked globally — and how those links shape the world we live in today.

Assessment

You will demonstrate your knowledge, understanding, and skills in a range of assessments, including:

- **One fieldwork report** to analyse a local environment or food system, including mapping data, photos, and reflective commentary on human impacts and sustainability.
- **One multimodal presentation** to explore a specific biome, explaining its characteristics, suitability for food production, and how it is being used or impacted by humans.
- **One mapping skills task** to identify and compare global biomes and their suitability for food production, using annotated maps and climate/soil data interpretation.
- **One investigation task** focusing on case studies related to food availability or food waste, including analysis of geographic data and written reflections on ethical and environmental considerations.



Physical Education: Personal Performance Analysis

i **Length:** Semester

Prerequisites:

None

Recommended background: Genuinely interested and highly motivated to learn a range of sports and activities.

Subject Fees: None

Contact: Matt.Fuss906@schools.sa.edu.au

Learning Area: Health & Physical Education

Student Experience

Physical Education is an elective subject designed for students who are genuinely interested and highly motivated to learn a range of sports and activities. Individuals must be committed to develop their sporting skills and maintaining a physically active lifestyle.

In this subject, you will continue to build your sporting skills, stay active, and explore how to improve your performance using technology. You will have the chance to analyse how you move, reflect on your progress, and give helpful feedback to your classmates. This will support everyone in developing their skills and working better as a team.

This subject is a great pathway if you are interested in studying Physical Education in senior school. You will explore a variety of sports, including:

- Invasion sports
- Net and wall sports
- Striking and fielding sports

Assessment

- One **individual practical and reflection** to demonstrate leadership, fair play, and cooperation, including analysis of throwing and catching skills with feedback based on skill criteria.
- One **individual performance analysis** to collect and evaluate video footage of a player, using a table to reflect on movement concepts and strategies.
- One **individual report or presentation** to explain the use of movement concepts, strategies, and skills in a competitive game, showing understanding in both competitive and non-competitive situations.
- Two **individual skill analysis tasks** using video and images to break down a skill, focusing on technical aspects of the skill being executed.

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French

i **Length:** Full Year

Prerequisites:
None

Recommended background: Year 8 French

Subject Fees: None

Contact: Tracey.Holt418@schools.sa.edu.au

Learning Area: Languages

Student Experience

In Year 9 French, you will build upon your understanding of French culture and further develop your French language skills including asking questions, time and daily routines, transport and map reading. You will explore French cinema and music as you build a deeper understanding of the rich French cultural experiences.

Assessment

- Text Analysis - Reading and Listening
- Text Production - Writing in French
- Interactions - Interviews in French
- Cultural Research tasks
- Language Study Tasks - Vocabulary and grammar games, exercises and quizzes

Leads to:

- Year 10 French

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Japanese

i **Length:** Full Year

Prerequisites:

None

Recommended background: Year 8
Japanese

Subject Fees: None

Contact: Tracey.Holt418@schools.sa.edu.au

Learning Area: Languages

Student Experience

In Year 9 Japanese you will build upon your understanding of Japanese culture and further develop your Japanese Language skills. You will learn how to talk about your milestones and growing up, your language studies, and fast food in Australia and Japan. You will also explore shopping and leisure activities in Japan.

Assessment

- Text Analysis - Reading and Listening
- Text Production - Writing in Japanese
- Interactions - Conversations in Japanese
- Cultural Research tasks
- Language Study Tasks - Vocabulary and grammar games, exercises and quizzes

Leads to:

- Year 10 Japanese



Core Music (required for SIM students)

i **Length:** Full Year

Subject Fees: None

Prerequisites:

None

Contact: Craig.Bentley306@schools.sa.edu.au

Recommended

background: Year 8 Core
Music

Learning Area: Music

Student Experience

In Core Music, you will have the opportunity to play in a class band, string ensemble or percussion ensemble. You will have access to free instrumental music lessons every week to support your learning. Instruments can be hired from the school so there is no need to own an instrument. Choosing Core Music will also allow you to participate in the many co-curricular ensembles and choirs available before school, at lunchtime and after school. Core Music students are also eligible for the incredible local and international music tours.

Students will celebrate their learning each semester at a Showcase concert

Assessment

- Part testing on your chosen ensemble instrument each term.
- Part testing of your year level choir each semester.
- Musicianship assessment on the concepts taught throughout the semester.

Leads to:

- Year 10 Core Music

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Materials Technologies

Length: Semester

Subject Fees: None

Prerequisites:

None

Contact:

narelle.brennan461@schools.sa.edu.au

Recommended

background: None

Learning Area: Design Technologies

Student Experience

You will create designed solutions incorporating responses to the challenge of sustainability. You will create and adapt design ideas, make decisions and justify your choices to different audiences using relevant technical terms and computer aided manufacturing processes. You will need to apply project management skills and document your production and reflections whilst using a variety of materials including metals, timbers, and plastics.

Assessment

Assessment Type 1 – Skills Tasks

You'll complete **two practical tasks** using tools, equipment and machines.

For each task, you'll:

- Show your practical skills and safe use of tools and machinery
- Explain the steps you followed
- Talk about any problems you faced and how you solved them
- Reflect on how well the task went and what you could improve

Assessment Type 2 – Major Project

This is your main project, where you design, plan and create something from start to finish.

Part 1 – Plan Your Project

- Research and explore different ideas
- Design a project that meets the subject requirements
- Make a clear plan that shows your thinking and how you'll complete the project

Part 2 – Make and Review Your Project

- Build your final product using the skills and techniques you've learned
- Show how you worked through challenges and made decisions
- Evaluate how successful your final product is and how it could be improved

You can present your learning through writing, video or audio, or by talking it through with your teacher

Leads to:

- Year 10 Material Technology - Timber
- Year 10 Material Technology – Metal



Digital Product Design

i **Length:** Semester

Prerequisites:

None

Recommended

background: None

Subject Fees: None

Contact: narelle.brennan461@schools.sa.edu.au

Learning Area: Design Technologies

Student Experience

In Year 9 Digital Product Design, you'll take your creativity and technical skills to the next level. You'll design and prototype real products for real-world needs, using industry-standard tools like 3D printers, laser cutters, and design software.

You'll work on open-ended projects where you solve problems, explore different materials, and present your ideas to others. You might create anything from functional products to innovative design solutions.

This hands-on course encourages independence, collaboration, and creative risk-taking. It's perfect for students who like to invent, design, and build things that matter.

Assessment

- On going Design Portfolio with evidence of the design process and skill development
- Final prototypes / products

Leads to

- Year 10 Digital Product Design



Race Technologies

i **Length:** Semester

Prerequisites:

None

Recommended

background: None

Subject Fees: None

Contact: narelle.brennan461@schools.sa.edu.au

Learning Area: Design Technologies

Student Experience

Design, prototype, and build components for racing systems, ranging from simulator steering wheels to aerodynamic car parts. You'll develop CAD and digital fabrication skills while exploring automotive systems, electronics, and future transport technologies like electric and hydrogen vehicles.

Projects may include custom part fabrication using 3D printing and laser cutting, you'll also explore the basics of electronics, including simple circuits and soldering.

Whether you're building for simulation or the track, this subject connects creativity, engineering, and motorsport. It also prepares students for involvement in the Hydrogen Grand Prix (H2GP), a real-world international racing competition using hydrogen fuel cells.

Assessment

In this subject, you'll design and make a range of products. For each one, you'll be assessed through a digital portfolio that shows your thinking, skills, and creativity. Your portfolios will include:

- Design Brief – what you're making, who it's for, and why, and constraints.
- Investigation – research into existing products, materials, and ideas.
- Design Development – your sketches, CAD models, prototypes, and decision-making.
- Evaluation – testing your design, getting feedback, and reflecting on what worked.

Leads to

- Year 10 Race Technologies
- Year 10 Digital Product Design
- H2GP Competition

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Food for Life

i **Length:** Semester

Prerequisites:

None

Recommended

background: None

Subject Fees: None

Contact: narelle.brennan461@schools.sa.edu.au

Learning Area: Design Technologies

Student Experience

You will delve into safe and hygienic food practices, earning your 'License to Cook' through skilful knife work and safety protocols. You will explore the rich flavours of bush foods, analyse cultural influences on cuisine, and elevate your own dietary choices against national guidelines.

Through innovative projects, you will work collaboratively to design healthy slider burgers, promote sustainable practices, and craft meals from often-wasted ingredients, fostering a holistic understanding of food culture.

Assessment

- Theory – written components (Research Tasks, Action Plans, Workplans and Evaluations)
- Summative Practical's to demonstrate skills and product development

Leads to:

- Year 10 Taste the World
- Year 10 Cafe Culture

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Sew Make Create

i **Length:** Semester

Prerequisites:

None

Recommended

background: None

Subject Fees: None

Contact: narelle.brennan461@schools.sa.edu.au

Learning Area: Design Technologies

Student Experience

You will explore the sustainability of the fashion and textiles industry, learning how practical sewing skills can contribute to more eco-friendly practices. This will involve developing your sewing techniques, including both hand and machine stitching, through various practical projects.

Additionally, you will investigate ways to reduce fashion waste through visible mending, re-fashioning, and upcycling.

Assessment

- On going Design Portfolio with evidence of the design process and skill development
- Final prototypes / products

Leads to:

- Year 10 Fashion Studio



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